

Opening Address 14:20-14:25

Nam Kim
(Chungbuk Nat'l Univ, Korea)

Welcome Address 14:25-14:30

(KATS, Korea)

14:30-15:10

Time for Standardization?

Min-Chul Park (Senior Research Engineer, Korea Institute of Science and Technology, Korea)

According to the major market research institute, the market size of 3D Display is predicted growing continuously and quickly.

How fast? Is it real?

So we have time to discuss market opportunity and 3D Display technology, Also we talk that standardization for 3D Display is really required now ?

14:30-15:10

New Activity of International standardization of Stereoscopic Display in Japan

Kuniaki Izumi (Secretary General, 3D consortium, Japan)

In Japan, 3D Consortium has been founded in 2003 which has been associated over 150 companies and they hold a meeting regularly to exchange important information of 3D Display such as 3D software technologies, 3D hardware products. In this presentation, Kuniaki Izumi in 3D Consortium explains new activities for 3D Display standardization in Japan.

Coffee Break 15:50-16:10

16:10-16:50

Measurement and Standard Promotion for 3D Display in Taiwan

Jinn-Chern Yang (Senior Research Engineer, Industrial Technology Research Institute, Taiwan)

In case of Taiwan, Government supports 3D Display industries through foundation of ITRI (Industrial Technology Research Institute) and 3DIDA (3 Dimensional Interactive & Display Alliance). In this presentation we have a chance to listen the movement of Taiwan for 3D Display standardization and Measurement tendencies by Jinn-Chern Yang in ETRI.

3D Display Measuring methods

Jong-Seo Lee (Senior Research Engineer, Samsung Electronics, Korea)

For commercial use of 3D Display, It's very important to make measurement methods for the application. Especially in the case of 3D Display needs to make measurement of Image quality to solve the side effects such as disgusting when seeing in a long time.

In this presentation, It introduces some out lines of measuring methods of 3D Display image quality also covers the possibility of standardization about measuring methods of 3D Display.