The 23rd
International Meeting on
Information Display

100 in 10

August 22-25, 2023 BEXCO, BUSAN, KOREA

We Play in Display

#### **Keynote Speakers**



Dr. Byeong-Koo Kim
SVP
Automotive Business

LG Display Co., Ltd., Korea

Mr. In Doo Kang

VP & Advisor



Dr. Yun Wang

Director

Display Research

Meta, USA

VP & Advisor Display Global Sales Applied Materials, Inc., USA

#### **Important Dates**

Paper Submission

Pre-registration

March 31 (Fri.) April 14 (Fri.)

Acceptance Notification

May 31 (Wed.)

June 12 (Mon.) - August 4 (Fri.)

Late-news Paper Submission

Late-news Acceptance Notification

June 30 (Fri.) July 14 (Fri.)

**ORGANIZED BY** 

The Korean Information Display Society (KIDS)

KIDS

The Society for Information Display (SID)



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## **Conference Information**

Format	Offline Conference
Date	August 22 - 25, 2023
Location	BEXCO, Busan, Korea
Organized by	- The Korean Information Display Society (KIDS) - The Society for Information Display (SID)
Program	<ul> <li>Opening Ceremony</li> <li>Keynote Addresses</li> <li>Tutorials / Workshops</li> <li>Regular Sessions (Oral &amp; Poster Presentation)</li> <li>Young Leaders Conference</li> <li>Focused Session</li> <li>Exhibition</li> </ul>

# **Program at a Glance [Tentative]**

Aug. 22	Time	211~213 (Room A)	214~215 (Room B)	216 (Room C)	217~218 (Room D)		313 (Room F)	314~315 (Room G)	316~317 (Room H)	2A Hall
(Tue.)	10:00 ~ 13:00		Tutorials & Workshops							
(Tue.)	13:00 ~ 14:30					Lunch				
	14:30 ~17:30				Tuto	rials & Worksl	hops			

	Time	211~213	214~215	216	217~218	311~312	313	314~315	316~317	2A Hall
		(Room A)	(Room B)	(Room C)	(Room D)	(Room E)	(Room F)	(Room G)	(Room H)	
	09:00 ~ 10:30	Oral 01	Oral 02	Oral 03	Oral 04	Oral 05	Oral 06	Oral 07	Oral 08	
	10:30 ~ 10:50				Coffee	Break				
Aug. 23	10:50 ~ 12:20	Oral 09	Oral 10	Oral 11	Oral 12	Oral 13	Oral 14	Oral 15	Oral 16	
(Wed.)	12:20 ~ 13:20				Lur	nch				Exhibition
	13:20 ~ 14:50				Poster S	iession I				LXIIIDILIOII
	14:50 ~ 15:10				Break	Time				
	15:10 ~ 15:40				Opening (	Ceremony				
	15:40 ~ 17:10				Keynote Ad	dresses 1~3				

	Time	211~213 (Room A)	214~215 (Room B)	216 (Room C)	217~218 (Room D)	311~312 (Room E)	313 (Room F)	314~315 (Room G)	316~317 (Room H)	2A Hall
	09:00 ~ 10:30	Oral 17	Oral 18	Oral 19	Oral 20	Oral 21	Oral 22	Oral 23	Oral 24	
	10:30 ~ 11:00		Coffee Break							
Aug 24	11:00 ~ 12:30	Oral 25	Oral 26	Oral 27	Oral 28	Oral 29	Oral 30	Oral 31	Oral 32	
Aug. 24	12:30 ~ 14:00				Lur	nch				Exhibition
(Thu.)	14:00 ~ 15:30				Poster S	ession II				
	15:30 ~ 16:00				Coffee	e Break				
	16:00 ~ 17:30	Oral 33	Oral 34	Oral 35	Oral 36	Oral 37	Oral 38	Oral 39	Oral 40	
	17:30 ~ 18:30		Break Time							
	19:00 ~ 21:00				Ban	quet				

	Time	211~213	214~215	216	217~218	311~312	313	314~315	316~317	2A Hall
	Time	(Room A)	(Room B)	(Room C)	(Room D)	(Room E)	(Room F)	(Room G)	(Room H)	ZA Nali
	09:00 ~ 10:30	Oral 41	Oral 42	Oral 43	Oral 44	Oral 45	Oral 46	Oral 47	Oral 48	
Aug. 25	10:30 ~ 11:00				Coffee	Break				
(Fri.)	11:00 ~ 12:30	Oral 49	Oral 50	Oral 51	Oral 52	Oral 53	Oral 54	Oral 55	Oral 56	
(ГП.)	12:30 ~ 14:00				Lur	nch				Exhibition
	14:00 ~ 15:30				Poster S	ession III				
	15:30 ~ 15:50				Coffee	e Break				
	15:50 ~ 17:20	Oral 57	Oral 58	Oral 59	Oral 60	Oral 61	Oral 62	Oral 63	Oral 64	

### **Tutorials**

The tutorials are aimed to provide introductory courses for newcomers about the information display technologies. The tutorials provide audience with basic topics: OLED, Light-Emitting Materials and Applications etc.

## Workshops

The workshop is aimed to provide fundamental principles and up-to-date progresses of cutting-edge information display technologies. At IMID 2023, a series of pre-conference workshop programs are focusing on the advanced research and technologies for flexible & stretchable large area displays.

## **Young Leaders Conference**

Yong Leaders Conference will be arranged for 2 Sessions.

- -YLC 1: YLC Session I is open to young scientists who would like to share and discuss their research achievement. Young Scientists are carefully chosen through our technical program committee and recommended for this session. All participants will take this unique opportunity to hear their recent research result. Please join our Young Leaders Conference.
- **YLC 2:** YLC Session II is open to students who would like to share and discuss their research results. After oral presentations, outstanding presenters among all YLC applicants will be selected by committees based upon their research originality and technical significance.

## Paper Submission: March 31 (Fri.) April 14 (Fri.)

All authors are required to upload their paper (Only 1 Page) through the online paper submission system (<a href="https://imid2023.genimice.com/index.do">https://imid2023.genimice.com/index.do</a>). Please prepare your paper in PDF format for the submission. The paper template can be downloaded from our website (<a href="https://www.imid.or.kr/2023/online">https://www.imid.or.kr/2023/online</a> paper submission.asp).

## **Acceptance Notification: May 31 (Wed.)**

Notification of Acceptance will be sent via e-mail to the corresponding authors and speakers. The submitted paper will evaluated based on technical merits by peer reviewers. The accepted paper might be reassigned to an oral or a poster presentation of appropriate topical session by our technical program committee.

## Pre-Registration: June 12 (Mon.) - August 4 (Fri.)

At least, one author of each accepted papers must complete his/her registration and pay the registration fee by August 4 (Fri.), 2023; otherwise the papers will be withdrawn from the proceedings publication.

### **Conference Scope**

# **01. Special Session I: AI & Computational Technologies for Display**

- All aspects of Al & computational technology for display design/process/manufacturing/ measurement; human vision perception; numerical algorithm; OLED device simulation; quantum computing algorithm; Prediction of material/electrical/optical/mechanical properties of display; Enhancement of image quality; quality prediction of XR and computational displays.

# **02. Special Session II: Display with Free Form Factors**

- Flexible, foldable, rollable, and stretchable display technologies, including deformable display materials (substrates, transparent conductors, TFTs, barrier layers); novel processes and manufacturing methods (printing, novel deposition techniques, R2R, lift-off); electro-optical effects; driving techniques and designs for deformable electronic devices; and device performance and reliability for all deformable display technologies.

#### **03. Active-Matrix Devices**

- Micro & nano-crystal silicon, amorphous and crystalline oxide, oxynitride, metal halide, organic, and carbon nanomaterials based TFTs; quantum dot, perovskite, chalcogenides, 2D layered materials, and other emerging semiconducting materials and gate dielectric materials for TFTs; novel low temperature fabrication and annealing technology for TFTs; solution processed & printed TFTs; new structures/processes and novel application of TFTs; active-matrix devices for LCD, OLED, LED, QLED, and micro displays; novel and high performance active-matrix devices and system-on-panel (SOP); backplane technologies for emerging displays; emerging application of TFTs.

#### **04. Applied Vision/Human Factors**

- Research for display devices based on both human vision and physical properties; general display, autostereoscopic, AR/VR form factors, automotive, transparent etc; effective use of a display capability to create a more immersive and compelling experience; approaches to take advantage of limitations of the visual system to process or transmit display data more efficiently; novel methods of user interaction and HMI with display systems.

### 05. AR/VR/MR and 3D Display Optics

- Display technologies for AR/VR/MR; Near-to-eye displays (NEDs); Head-up displays (HUDs) spatial tracking, localization, mapping, and navigation techniques; end-to-end system integration and latencies; inputs, interfaces, and interactions; human factors and user experience considerations; mapping and rendering of virtual objects onto the physical world; object, human, and scene capture; reconstruction, recognition, and understanding; biometrics and user authentication; AR/VR/MR applications; measurement and performance evaluation for AR/VR/MR.
- 3D and realistic display systems including (auto-) stereoscopic, (super-) multi-view, volumetric, holographic, aerial, hyper-realistic displays; 3D or holographic contents generation including 3D image capture, 2D-3D contents conversion and machine learning; user-interaction with 3D displays; 3D image formats and standards; 3D image compressions; measurement and performance evaluation for 3D displays; techniques for realistic and immersive experience; human factors; optical technologies for various display systems and devices.

### **06. Display Electronics and Systems**

- Advanced algorithms for display driving technology such as Al; display system and peripheral designs; touch interface electronics; TFT circuits (driving methods and circuits for display devices and systems); driver ICs; image signal processors; display interface technologies; driving electronics of touch panels; image quality enhancement methodologies and systems; neuromorphic systems; all novel integrations of displays into specialized devices as well as system-level aspects of electronic displays.

### **07. Display Manufacturing and Processes**

- Thin and thick film deposition, lithography, etching, cleaning, printing, coating and various plasma technologies; process & equipment technologies for new and emerging displays including flexible & wearable applications; manufacturing issues of breakthroughs in the displays such as performance, cost reduction, high throughput and flexibility; material issues in display process, including synthesis or deposition of emerging materials; process & equipment technology for display circuits and interfaces; process & equipment for printed electronics including display and sensors fabrication.

# **08. Emerging Materials and Devices for Display Technology**

- Emerging display materials and device architectures such as 2-dimensional (2D) materials, organic/inorganic perovskite materials, perovskite quantum dot, graphene quantum dot, 2D layered material quantum dot, light-emitting devices, and metamaterials/metasurfaces made thereof. XR display and devices (virtual reality, augmented reality, extended reality, hologram, 3D display, etc). Transparent conducting electrode materials for display (Silver nanowire, metal mesh, graphene, conducting polymers, etc). Display elements or systems tailored to wearable and human-interfacial applications. Biomedical applications such as phototherapies or photo-biomodulation; electronic shelf labels or signages; automotive or aviation display applications; medical-grade high-contrast/high-definition displays, and/or interactive display applications.

# 09.LC Technologies and Electronic/Optical Materials

- High image quality/resolution/dynamic range LCDs; QDenhanced LCDs; automotive LCD applications; LC for AR/ VR and 3D displays; molecular design/synthesis/new LC materials; LC Chemistry; LC alignment and characterization; LC elastomers and stimuli-responsive materials; LC for EL/ PL components; LC for conformable displays; smart window applications; LC Physics; optical design and simulations; optical films for displays; foldable/stretchable films; LC photonic crystals and lasers; LC semiconductors; LC-based sensor; LC lens; up/down conversion LC materials; LC materials for GHz/THz wave modulation; nano-patterning LC template; LC materials for biomedical application.

### **10. Light-Emitting Materials and Applications**

- New development of lighting materials including hybrid lighting technologies; solid-state lighting and LED/OLED, back-light units (BLUs); phosphors, quantum dots and other color-conversion techniques for lighting applications; light extraction optics; heat dissipation, standardization and certification; photometry, driver IC, novel lighting convergence technologies for ocean/agricultural/medical/IT/bio/smart/automotive applications.

# 11. Medical/Bio-integrated Optoelectronic Materials and Devices

- Skin-attachable or implantable soft materials, devices, and display; bio-integrated or bioinspired optoelectronics; implantable medical devices with display; digital healthcare

devices and robotics; human-interactive sensors or actuators; biocompatible or biomimetic materials; transient electronics; 3D optoelectronic scaffolds; integration processing strategies to address the profound mismatch between biology and optoelectronics; biomimetic functionalities such as bioresorption, self-healing, multifunctional responsiveness, breathability, and recyclability.

#### 12. Micro-LEDs

- Advances in LED-based displays; epitaxial and chip processes for micro-LED pixels; the materials and manufacturing process technologies for transfer printing and bonding; phosphor and quantum dot materials for color conversion; frontplane modules; active and passive driving methods for backplanes; flexible and miniaturization technologies; flexible patterns and micro-LEDs in stretchable applications; and active device integration for bio-medical and automotive applications.

# 13. Soft Sensors and Actuators for Interactive Display

- Flexible and/or stretchable active/passive materials for sensors and actuators; soft organic, inorganic, or hybrid materials with capacitive, piezoelectric, piezoresistive, triboelectric, and/or ferroelectric properties; stimuli (e.g., stress, electric field, light, heat, chemical, etc.)-responsive soft materials; emerging materials and devices for human-machine-interfaces; touch gesture & motion sensing technologies; next-generation tactile sensors and actuators; soft haptics for interactive display; soft sensors on display; soft actuators on display; human-interactive technologies.

### **14. OLED Frontplanes**

- OLED materials; device physics and characterization for high-performance OLEDs; enhancement of out-coupling efficiency; improvement of optical properties of OLEDs; device stability and degradation analysis; organic and inorganic interfaces in OLEDs; OLED electrodes; OLED manufacturing; OLED patterning process; solution-processed OLEDs; white OLEDs for displays; encapsulation materials and processes; environmental reliability; novel applications.

#### 15. Quantum Dots

- Synthesis and characterization of quantum dots; optical and electrical properties of quantum dot materials; quantum dot-based photo-/electro-luminescence devices; quantum dot-based energy conversion devices and systems; various optical and electrical applications using quantum dots.

## **Awards**

The Award Committee will select award winners from among the presenting authors of oral presentations and posters based on the quality of the presentation at the conference. Please submit your paper for the chance to win an award!

Name of Awards	Grade	Numbers	Prize (per paper)
Merck Award		1 Person	KRW 15,000,000
Merck Young Scientist Award		1 Person	KRW 5,000,000
KIDS Awards	Gold	2 Papers	KRW 4,000,000
(Sponsored by LG Display	Silver	2 Papers	KRW 2,000,000
& Samsung Display)	Bronze	2 Papers	KRW 1,000,000
UDC Innovative Research Award		1 Paper	KRW 15,000,000
UDC Pioneering Technology Award		1 Paper	KRW 15,000,000

- \* The number of awards is subject to change depending on result of the review.
- **\*** Best Poster Awards will be selected by an on-site review.

### **Important Note**

- KIDS Awards and UDC Awards are applicable to the papers submitted during the regular submission period (Deadline: March 31, 2023).
- To be included in the candidates of KIDS Awards and UDC Awards, each author should upload a full paper (at least 4 page or more) through the paper submission on the online system within the submission deadline.
- The final winner of UDC Awards will be selected by the KIDS Award Committee through final presentation review.
- If you would be Merck or UDC awardee, it is recommended to submit your paper to JID (Journal of Information Display). JID is now indexed in the Science Citation Index Expanded (SCIE).
- \*\* Papers previously published in another conference proceedings or journal (or scheduled for publication prior to IMID) will hot be accepted as awards' candidate.



## **IMID 2023 Special Exhibition**

The Special Exhibition will run in conjunction with the conference program and offer the exhibition opportunity to interested companies and organization as shown below. The exhibition creates an unparalleled opportunity to promote your products and service face-to-face to attending delegates from all around world.

If you want more information about exhibition, please visit http://www.imid.or.kr/2023/exhibition\_guideline.asp

### **Information for Special Exhibition**

Exhibition Title	IMID 2023 Display Future Technology Road Show
Exhibition Schedule	August 23 (Wed.) – 25 (Fri.), 2023 / 3 days
Venue	2A Hall, Exhibition Center I, BEXCO, Busan, Korea
Program	Special Exhibition (Exhibitor's Booth), Exhibitor's Technology Seminar, Recruiting Booth
Exhibition Items	1) Materials and components related to electronic display (Glass, Color Filter, BLU, Polarizer Film, Drive IC, OLED Material, LCD Materials, Touch Panel Materials, etc.)
EXHIBITION ITEMS	2) Instrument for electronic display (Measuring Instrument, Test System, Equipment for Manufacturing Electronic Parts and Components, Simulator, etc.)

### **Exhibition Fee (No VAT)**

Application	KIDS/KDIA	Membership	KIDS/KDIA Non-Membership			
Application Deadline	Independent Booth (Space Only/6M*6M)	Prefabricated Booth (Standard / 3M*3M)	Independent Booth (Space Only/6M*6M)	Prefabricated Booth (Standard / 3M*3M)		
Early-Bird ( <i>By April 30, 2023</i> )	KRW 3,500,000	KRW 1,500,000	KRW 5,500,000	KRW 2,000,000		
Advance ( <i>By June 30, 2023</i> )	KRW 4,500,000	KRW 1,700,000	KRW 6,700,000	KRW 2,300,000		
Regular (From July 1, 2023)	KRW 5,100,000	KRW 1,900,000	KRW 7,500,000	KRW 2,500.000		

Benefit for Exhibitor	<ol> <li>Conference Free Regular Registration per 1 booth (For the University participating as Exhibitor, Choose between 1 Conference Free Regular Registration or 2 Conference Free Student Registration)</li> <li>Exhibitors Introduction in the special exhibition directory book.</li> <li>Web banner linked with the official website of IMID 2023.</li> <li>Exhibition Entry Fee 10% Discount for the company participated in IMID 2022.</li> <li>Exhibition Entry Fee KRW 100,000 Discount (as honorarium) for the company presenting at Exhibitors' seminar booth. (First come, First served basis)</li> </ol>
How to Apply	<ol> <li>Fill in the application form.</li> <li>Send the application with business license by E-mail or FAX.</li> <li>Receive the invoice form by the IMID 2023 secretariat office.</li> <li>Pay the deposit (It must be paid by May 31, 2023 / 50% of total amount).</li> <li>Pay the balance (It must be paid by August 1, 2023).</li> </ol>
Application Deadline	1) Early-bird Application: April 30 (Sun.), 2023 2) Advance Application: June 30 (Fri.), 2023 3) Regular Application: After July 1 (Sat.), 2023  ** Applicants can be rejected if all spaces have been reserved out.

## **Sponsorship**

Our Organizing Committee of IMID 2023 welcomes sponsors from interested companies and institutions. We have a range of sponsorship packages designed to suit all your needs. Each allows you to showcase your products and services where the top marketing decision-makers and influencers network. All sponsorship categories are filled on first-come, first-served basis. The Sponsorship prospectus can be downloaded from our website (<a href="http://www.imid.or.kr/2023/sponsorship.asp">http://www.imid.or.kr/2023/sponsorship.asp</a>).

#### **How to Apply**

- Please download the Sponsorship Application form, fill out and e-mail or fax it to the IMID 2023 Secretariat (imid@k-ids.or.kr / +82-42-472-7459) by July 1, 2023.
- Pay the contribution deadline within a month from invoice issue date.
- Please send the receipt to the secretariat for confirmation of full payment.

Benefits	1. Banquet	2. Lanyard	3. Mask	4. Bridge Banner	5. Special Contributor Dinner
beliefits	KRW 25,000,000	KRW 20,000,000	KRW 15,000,000	KRW 10,000,000	KRW 10,000,000
Free Registration	12 Persons	8 Persons	6 Persons	4 Persons	4 Persons
Horizontal Banner in Keynote Session	0	0	0	0	0
Logo on Program Book, Official Website, E-Newsletter, Screen at Session Room	SOLDOUT	SOLDOUT	SOLDOUT	SOLDOUT	0
Congratulatory Talk	0	X	X	X	X
Video Advertisement on Wide Screen at the Banquet	0	X	X	Х	X
Logo Advertisement in Registration Desk	0	0	0	0	0
Vertical Banner in Exhibition Hall	О	0	0	0	0
Exhibition Booth	1 Booth	1 Booth	1 Booth	1 Booth	1 Booth

Benefits	6. Registration Desk	7. Photo Wall	8. Preview & Cloak Booth	9. Pen	10. Vertical Banner in Main Lobby (1 piece)
	KRW 10,000,000	KRW 7,000,000	KRW 5,000,000	KRW 5,000,000	KRW 3,000,000
Free Registration	4 Persons	2 Persons	2 Persons	2 Persons	1 Person
Horizontal Banner in Keynote Session	0	0	0	0	0
Logo on Program Book, Official Website, E-Newsletter, Screen at Session Room	0	SOLDOUT	0	SOLDOUT	0
Congratulatory Talk	X	X	X	X	X
Video Advertisement on Wide Screen at the Banquet	X	Х	Х	X	X
Logo Advertisement in Registration Desk	0	X	Х	Х	X
Vertical Banner in Exhibition Hall	0	X	X	X	X
Exhibition Booth	1 Booth	X	X	X	X

Benefits	11. Fill out Desk	12. Vertical Banner in Exhibition Hall	13. Message Board	14. Vertical Banner in front of Auditorium	15. Ad. on Program Book or PPT Slide
	KRW 3,000,000	KRW 2,000,000	KRW 2,000,000	KRW 1,000,000	KRW 1,000,000
Free Registration	1 Person	X	X	X	X
Horizontal Banner in Keynote Session	0	X	X	X	X
Logo on Program Book, Official Website, E-Newsletter, Screen at Session Room	SOLDOUT	0	0	0	0
Congratulatory Talk	X	X	X	X	X
Video Advertisement on Wide Screen at the Banquet	X	X	X	X	X
Logo Advertisement in Registration Desk	X	X	X	X	X
Vertical Banner in Exhibition Hall	X	0	X	X	X
Exhibition Booth	X	X	X	X	X



### **About Busan**



Located at the southern tip of the Korean peninsula, Busan is the second largest metropolis in Korea. It is home to the country's longest river, longest beach, and most significant port. Its geography includes a coastline featuring superb beaches and scenic cliffs, mountains that provide excellent hiking and extraordinary views with hot springs scattered throughout the city. Busan enjoys four distinct seasons and a temperate climate that never gets too hot or cold. For these reasons, Busan is becoming a world-class city for tourism and culture and a hot spot destination for international conventions.

## Venue: BEXCO, Busan



BEXCO, a landmark in the global maritime city of Busan, is a facilitator of a successful business that has a vast wealth of knowledge and expertise. The center implements a differentiated operation strategy based on its many years of successfully attracting and hosting highly acclaimed, large scale international events. BEXCO prides itself on being a world-leading exhibition and convention center that offers incomparable value to its clients. We are looking forward to seeing you in BEXCO, Busan.

## **Transportation**



[Route 1] Gimhae(Busan) Int'l Airport → BEXCO

[Route 2] Incheon Int'l Airport → Busan Station(KTX) → BEXCO

[Route 3] Incheon Int'l Airport → Gimpo Domestic Airport → Gimhae(Busan) Domestic Airport → BEXCO

[Route 4] Incheon Int'l Airport → Gimhae(Busan) Int'l Airport → BEXCO

The 23rd International Meeting on Information Display

1//1D 2023

August 22-25, 2023 BEXCO, BUSAN, KOREA

**We Play in Display** 

